Total No. of Questions—8]

[Total No. of Printed Pages—2

Seat),
No.	76

[5152]-179

S.E. (II Sem.) (Information Technology) EXAMINATION, 2017 FOUNDATION OF COMPUTER NETWORKS (2012 PATTERN)

Time: Two Hours

Maximum Marks: 50

- N.B. :— (i) Answer Q. No. 1 or Q. No. 2, Q. No. 3 or Q. No. 4, Q. No. 5 or Q. No. 6, Q. No. 7 or Q. No. 8.
 - (ii) Neat diagrams must be drawn wherever necessary.
 - (iii) Figures to the right indicate full marks.
 - (iv) Assume suitable data, if necessary.
- 1. (a) Define computer networks. Discuss various types of networks topologies in computer network. [4]
 - (b) If a binary signal is sent over a 3 kHz channel whose signal-to-noise ratio is 20 dB, what is the maximum achievable data rate?
 - (c) What are the various factors used to evaluate the performance of network? [4]

Or

- 2. (a) What are the differences between parallel and serial transmission? List three different techniques in serial transmission. [6]
 - (b) Define spread spectrum. Explain FHSS and DSSS. [6]
- **3.** (a) Explain Pulse Code Modulation with suitable diagram. [6]
 - (b) What is circuit switching? Explain circuit switching in detail with its advantages and disadvantages. [7]

(A)
$\alpha \wedge \gamma$
Or

4.	(a)	Explain ISO/OSI model in brief. What are the responsibilities
		of: [7]
		(i) Physical Layer and
		(ii) Network Layer ?
	(<i>b</i>)	What is DSL technology? Distinguish between ADSL and
		HDSL. [6]
5.	(a)	Explain in detail Stop and Wait and Selective Repeat ARQ
		System. [7]
	(<i>b</i>)	Explain Error Detection and Correction in Block Coding. [6]
	1	
6.	(a)	What is hamming distance? Explain with example. Explain
		simple parity check code. [8]
	(<i>b</i>)	Define piggybacking and its usefulness. [5]
7.	(a)	Define controlled access and list three protocols in this category.
		Explain CSMA. [6]
	(<i>b</i>)	Compare and contrast HDLC with PPP. Which one is byte-
		oriented, which one is bit-oriented? [6]
		Or Or
8.	(a)	Explain FDMA, TDMA and CDMA in detail. [6]
	<i>(b)</i>	Explain the frame format for IEEE 802.3. [6]