

Total No. of Questions : 6]
P203

SEAT No. : 350

APR - 17/TE/Insem. - 39

Total No. of Pages : 2

T.E. (Computer Engineering)

PRINCIPLES OF CONCURRENT AND DISTRIBUTED

PROGRAMMING

(2012 Course) (Semester - II)

Time : 1 Hour]

[Max. Marks : 30

Instructions to the candidates:

- 1) Answer Q.1 or Q.2, Q.3 or Q.4 Q.5 or Q.6.
- 2) Neat diagrams must be drawn wherever necessary.
- 3) Figures to the right indicate full marks.
- 4) Assume suitable data if necessary.

Q1) ~~a)~~ Write a short note on stateful computation model. Define implicit and explicit state with example. [5]

~~b)~~ Write a LISP program to calculate n^{th} fibonacci number and explain with example. [5]

OR

Q2) a) Explain object oriented computational model. [5]

b) Write short note on YACC. [5]

Q3) ~~a)~~ With reference to concurrent Java explain the following methods used in multithreading. [5]

- i) sleep ()
- ii) suspend ()
- iii) wait ()
- iv) notify ()
- v) notifyAll ()

b) Write a short note persistence of IPC objects with an example. [5]

OR

Q4) a) Write a short note on concurrent LISP. [5]

b) Explain different levels of threads with neat diagrams. [5]

Q5) a) Explain in detail the FENG's classification with an example. [5]

b) Explain different alternatives to CUDA. [5]

OR

Q6) ~~a)~~ Discuss performance analysis of Parallelism. [5]

~~b)~~ Explain the GPU hardware layout with suitable block diagram. [5]

P.T.O.

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